

AccFFT

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## Chapter 1

# My Main Page

To access the manual for each function click on the *Files* tab above. You can also download a pdf version of the document [here](#).



## Chapter 2

# Timing AccFFT

AccFFT *execute* functions get a double timer of size 5, where the timing for different parts of the algorithm is written to:

1. timer[2]: Comm time
2. timer[4]: Local FFT execution time.
3. timer[0],timer[1],timer[3]: Scratch data

None of the entries in timer denote the total time. To get the total execution time, you should wrap the execution function call with `MPI_Wtime()`. For example:

```
double exec_time=0; exec_time-=MPI_Wtime(); accfft_execute(...,timer); exec_time+=MPI_Wtime();
```

It is recommended that you perform 1-2 warmup runs by calling the corresponding *execute* function, before profiling the code.



## Chapter 3

# AccFFT Flags

Flags are used to tune the library during the setup time to use the best configuration. Currently two flags are supported:

1. ACCFFT\_ESTIMATE: Minimal/no tuning. This option does not over write the input array data.
2. ACCFFT\_MEASURE: Tunes for local FFT execution algorithm, as well as global transposes to reduce communication time. **Note that with this flag, the setup will overwrite the input array data to perform the tunings.**



# Chapter 4

## File Index

### 4.1 File List

Here is a list of all documented files with brief descriptions:

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## Chapter 5

# File Documentation

### 5.1 /Users/new/accfft/src/accfft.cpp File Reference

```
#include <mpi.h>
#include <fftw3.h>
#include <omp.h>
#include <iostream>
#include <cmath>
#include <math.h>
#include "transpose.h"
#include <string.h>
#include "accfft.h"
#include "accfft_common.h"
```

#### Functions

- int [accfft\\_local\\_size\\_dft\\_r2c](#) (int \*n, int \*isize, int \*istart, int \*osize, int \*ostart, MPI\_Comm c\_comm)
- accfft\_plan \* [accfft\\_plan\\_dft\\_3d\\_r2c](#) (int \*n, double \*data, double \*data\_out, MPI\_Comm c\_comm, unsigned flags)
- int [accfft\\_local\\_size\\_dft\\_c2c](#) (int \*n, int \*isize, int \*istart, int \*osize, int \*ostart, MPI\_Comm c\_comm)
- accfft\_plan \* [accfft\\_plan\\_dft\\_3d\\_c2c](#) (int \*n, Complex \*data, Complex \*data\_out, MPI\_Comm c\_comm, unsigned flags)
- void [accfft\\_execute\\_r2c](#) (accfft\_plan \*plan, double \*data, Complex \*data\_out, double \*timer, std::bitset< 3 > XYZ)
- void [accfft\\_execute\\_c2r](#) (accfft\_plan \*plan, Complex \*data, double \*data\_out, double \*timer, std::bitset< 3 > XYZ)
- void [accfft\\_execute\\_c2c](#) (accfft\_plan \*plan, int direction, Complex \*data, Complex \*data\_out, double \*timer, std::bitset< 3 > XYZ)
- void [accfft\\_destroy\\_plan](#) (accfft\_plan \*plan)

#### 5.1.1 Detailed Description

CPU functions of AccFFT

#### 5.1.2 Function Documentation

##### 5.1.2.1 void [accfft\\_destroy\\_plan](#) ( accfft\_plan \* *plan* )

Destroy AccFFT CPU plan.

## Parameters

<i>plan</i>	Input plan to be destroyed.
-------------	-----------------------------

5.1.2.2 `void accfft_execute_c2c ( accfft_plan * plan, int direction, Complex * data, Complex * data_out, double * timer, std::bitset< 3 > XYZ )`

Execute C2C plan. This function is blocking and only returns after the transform is completed.

## Note

For inplace transforms, `data_out` should point to the same memory address as `data`, AND the plan must have been created as inplace.

## Parameters

<i>plan</i>	FFT plan created by <a href="#">accfft_plan_dft_3d_r2c</a> .
<i>data</i>	Input data in frequency domain.
<i>data_out</i>	Output data in frequency domain.
<i>timer</i>	See <a href="#">Timing AccFFT</a> for more details.
<i>XYZ</i>	a bit set field that determines which directions FFT should be executed

5.1.2.3 `void accfft_execute_c2r ( accfft_plan * plan, Complex * data, double * data_out, double * timer, std::bitset< 3 > XYZ )`

Execute C2R plan. This function is blocking and only returns after the transform is completed.

## Note

For inplace transform, `data_out` should point to the same memory address as `data`, AND the plan must have been created as inplace.

## Parameters

<i>plan</i>	FFT plan created by <a href="#">accfft_plan_dft_3d_r2c</a> .
<i>data</i>	Input data in frequency domain.
<i>data_out</i>	Output data in frequency domain.
<i>timer</i>	See <a href="#">Timing AccFFT</a> for more details.
<i>XYZ</i>	a bit set field that determines which directions FFT should be executed

5.1.2.4 `void accfft_execute_r2c ( accfft_plan * plan, double * data, Complex * data_out, double * timer, std::bitset< 3 > XYZ )`

Execute R2C plan. This function is blocking and only returns after the transform is completed.

## Note

For inplace transforms, `data_out` should point to the same memory address as `data`, AND the plan must have been created as inplace.

## Parameters

<i>plan</i>	FFT plan created by <a href="#">accfft_plan_dft_3d_r2c</a> .
<i>data</i>	Input data in spatial domain.
<i>data_out</i>	Output data in frequency domain.
<i>timer</i>	See <a href="#">Timing AccFFT</a> for more details.
<i>XYZ</i>	a bit set field that determines which directions FFT should be executed

#### 5.1.2.5 `int accfft_local_size_dft_c2c ( int * n, int * isize, int * istart, int * osize, int * ostart, MPI_Comm c_comm )`

Get the local sizes of the distributed global data for a C2C transform

##### Parameters

<i>n</i>	Integer array of size 3, corresponding to the global data size
<i>isize</i>	The size of the data that is locally distributed to the calling process
<i>istart</i>	The starting index of the data that locally resides on the calling process
<i>osize</i>	The output size of the data that locally resides on the calling process, after the C2C transform is finished
<i>ostart</i>	The output starting index of the data that locally resides on the calling process, after the R2C transform is finished
<i>c_comm</i>	Cartesian communicator returned by <a href="#">accfft_create_comm</a>

##### Returns

#### 5.1.2.6 `int accfft_local_size_dft_r2c ( int * n, int * isize, int * istart, int * osize, int * ostart, MPI_Comm c_comm )`

Get the local sizes of the distributed global data for a R2C transform

##### Parameters

<i>n</i>	Integer array of size 3, corresponding to the global data size
<i>isize</i>	The size of the data that is locally distributed to the calling process
<i>istart</i>	The starting index of the data that locally resides on the calling process
<i>osize</i>	The output size of the data that locally resides on the calling process, after the R2C transform is finished
<i>ostart</i>	The output starting index of the data that locally resides on the calling process, after the R2C transform is finished
<i>c_comm</i>	Cartesian communicator returned by <a href="#">accfft_create_comm</a>

##### Returns

#### 5.1.2.7 `accfft_plan* accfft_plan_dft_3d_c2c ( int * n, Complex * data, Complex * data_out, MPI_Comm c_comm, unsigned flags )`

Creates a 3D C2C parallel FFT plan. If *data\_out* point to the same location as the input data, then an inplace plan will be created. Otherwise the plan would be outplace.

##### Parameters

<i>n</i>	Integer array of size 3, corresponding to the global data size
<i>data</i>	Input data in spatial domain
<i>data_out</i>	Output data in frequency domain
<i>c_comm</i>	Cartesian communicator returned by <a href="#">accfft_create_comm</a>
<i>flags</i>	AccFFT flags, See <a href="#">AccFFT Flags</a> for more details.

### Returns

5.1.2.8 `accfft_plan* accfft_plan_dft_3d_r2c ( int * n, double * data, double * data_out, MPI_Comm c_comm, unsigned flags )`

Creates a 3D R2C parallel FFT plan. If *data\_out* point to the same location as the input data, then an inplace plan will be created. Otherwise the plan would be outplace.

### Parameters

<i>n</i>	Integer array of size 3, corresponding to the global data size
<i>data</i>	Input data in spatial domain
<i>data_out</i>	Output data in frequency domain
<i>c_comm</i>	Cartesian communicator returned by <a href="#">accfft_create_comm</a>
<i>flags</i>	AccFFT flags, See <a href="#">AccFFT Flags</a> for more details.

### Returns

## 5.2 /Users/new/accfft/src/accfft\_common.cpp File Reference

```
#include <mpi.h>
#include <omp.h>
#include <iostream>
#include <cmath>
#include <math.h>
#include "accfft_common.h"
```

### Functions

- void \* [accfft\\_alloc](#) (ptrdiff\_t size)
- void [accfft\\_free](#) (void \*ptr)
- void [accfft\\_create\\_comm](#) (MPI\_Comm in\_comm, int \*c\_dims, MPI\_Comm \*c\_comm)
- int [accfft\\_init](#) ()
- int [accfft\\_init](#) (int nthreads)
- void [accfft\\_cleanup](#) ()

### 5.2.1 Detailed Description

common functions in AccFFT.

## 5.2.2 Function Documentation

### 5.2.2.1 void\* accfft\_alloc ( ptrdiff\_t size )

Allocates aligned memory to enable SIMD

## Parameters

<i>size</i>	Allocation size in Bytes
-------------	--------------------------

## 5.2.2.2 void accfft\_cleanup ( )

Cleanup all CPU resources

5.2.2.3 void accfft\_create\_comm ( MPI\_Comm *in\_comm*, int \* *c\_dims*, MPI\_Comm \* *c\_comm* )

Creates a Cartesian communicator of size *c\_dims*[0]x*c\_dims*[1] from its input. If *c\_dims*[0]x*c\_dims*[1] would not match the size of *in\_comm*, then the function prints an error and automatically sets *c\_dims* to the correct values.

## Parameters

<i>in_comm</i>	Input MPI communicator handle
<i>c_dims</i>	A 2D integer array, which sets the size of the Cartesian array to <i>c_dims</i> [0]x <i>c_dims</i> [1]
<i>c_comm</i>	A pointer to the Cartesian communicator which will be created

5.2.2.4 void accfft\_free ( void \* *ptr* )

Free memory allocated by [accfft\\_alloc](#)

## Parameters

<i>ptr</i>	Address of the memory to be freed.
------------	------------------------------------

## 5.2.2.5 int accfft\_init ( )

Initialize AccFFT library.

## Returns

0 if successful.

5.2.2.6 int accfft\_init ( int *nthreads* )

Initializes the library.

## Parameters

<i>nthreads</i>	The number of OpenMP threads to use for execution of local FFT.
-----------------	---

## Returns

0 if successful

### 5.3 /Users/new/accfft/src/accfft\_gpu.cpp File Reference

```
#include "accfft_gpu.h"
```

```

#include <mpi.h>
#include <omp.h>
#include <iostream>
#include <cmath>
#include <math.h>
#include "transpose_cuda.h"
#include <cuda_runtime_api.h>
#include <string.h>
#include <cuda.h>
#include <cuFFT.h>
#include "accfft_common.h"

```

## Functions

- void [accfft\\_cleanup\\_gpu](#) ()
- int [accfft\\_local\\_size\\_dft\\_r2c\\_gpu](#) (int \*n, int \*isize, int \*istart, int \*osize, int \*ostart, MPI\_Comm c\_comm, bool inplace)
- [accfft\\_plan\\_gpu](#) \* [accfft\\_plan\\_dft\\_3d\\_r2c\\_gpu](#) (int \*n, double \*data\_d, double \*data\_out\_d, MPI\_Comm c\_comm, unsigned flags)
- void [accfft\\_execute\\_r2c\\_gpu](#) ([accfft\\_plan\\_gpu](#) \*plan, double \*data, Complex \*data\_out, double \*timer, std::bitset< 3 > xyz)
- void [accfft\\_execute\\_c2r\\_gpu](#) ([accfft\\_plan\\_gpu](#) \*plan, Complex \*data, double \*data\_out, double \*timer, std::bitset< 3 > xyz)
- int [accfft\\_local\\_size\\_dft\\_c2c\\_gpu](#) (int \*n, int \*isize, int \*istart, int \*osize, int \*ostart, MPI\_Comm c\_comm)
- [accfft\\_plan\\_gpu](#) \* [accfft\\_plan\\_dft\\_3d\\_c2c\\_gpu](#) (int \*n, Complex \*data\_d, Complex \*data\_out\_d, MPI\_Comm c\_comm, unsigned flags)
- void [accfft\\_execute\\_c2c\\_gpu](#) ([accfft\\_plan\\_gpu](#) \*plan, int direction, Complex \*data\_d, Complex \*data\_out\_d, double \*timer, std::bitset< 3 > xyz)
- void [accfft\\_destroy\\_plan](#) ([accfft\\_plan\\_gpu](#) \*plan)
- void [accfft\\_destroy\\_plan\\_gpu](#) ([accfft\\_plan\\_gpu](#) \*plan)

### 5.3.1 Detailed Description

GPU functions of AccFFT

### 5.3.2 Function Documentation

#### 5.3.2.1 void [accfft\\_cleanup\\_gpu](#) ( )

Cleanup all CPU resources

#### 5.3.2.2 void [accfft\\_destroy\\_plan](#) ( [accfft\\_plan\\_gpu](#) \* *plan* )

Destroy AccFFT CPU plan. This function calls [accfft\\_destroy\\_plan\\_gpu](#).

Parameters

<i>plan</i>	Input plan to be destroyed.
-------------	-----------------------------

#### 5.3.2.3 void [accfft\\_destroy\\_plan\\_gpu](#) ( [accfft\\_plan\\_gpu](#) \* *plan* )

Destroy AccFFT GPU plan.

## Parameters

<i>plan</i>	Input plan to be destroyed.
-------------	-----------------------------

```
5.3.2.4 void accfft_execute_c2c_gpu ( accfft_plan_gpu * plan, int direction, Complex * data_d, Complex * data_out_d,
double * timer, std::bitset< 3 > xyz )
```

Execute C2C plan. This function is blocking and only returns after the transform is completed.

## Note

For inplace transforms, *data\_out* should point to the same memory address as *data*, AND the plan must have been created as inplace.

## Parameters

<i>plan</i>	FFT plan created by <a href="#">accfft_plan_dft_3d_r2c</a> .
<i>data</i>	Input data in frequency domain.
<i>data_out</i>	Output data in frequency domain.
<i>timer</i>	See <a href="#">Timing AccFFT</a> for more details.
XYZ	a bit set field that determines which directions FFT should be executed

```
5.3.2.5 void accfft_execute_c2r_gpu ( accfft_plan_gpu * plan, Complex * data, double * data_out, double * timer,
std::bitset< 3 > xyz )
```

Execute C2R plan. This function is blocking and only returns after the transform is completed.

## Note

For inplace transforms, *data\_out* should point to the same memory address as *data*, AND the plan must have been created as inplace.

## Parameters

<i>plan</i>	FFT plan created by <a href="#">accfft_plan_dft_3d_r2c</a> .
<i>data</i>	Input data in frequency domain.
<i>data_out</i>	Output data in frequency domain.
<i>timer</i>	See <a href="#">Timing AccFFT</a> for more details.
XYZ	a bit set field that determines which directions FFT should be executed

```
5.3.2.6 void accfft_execute_r2c_gpu ( accfft_plan_gpu * plan, double * data, Complex * data_out, double * timer,
std::bitset< 3 > xyz )
```

Execute R2C plan. This function is blocking and only returns after the transform is completed.

## Note

For inplace transforms, *data\_out* should point to the same memory address as *data*, AND the plan must have been created as inplace.

## Parameters

<i>plan</i>	FFT plan created by <a href="#">accfft_plan_dft_3d_r2c</a> .
<i>data</i>	Input data in spatial domain.
<i>data_out</i>	Output data in frequency domain.
<i>timer</i>	See <a href="#">Timing AccFFT</a> for more details.
<i>XYZ</i>	a bit set field that determines which directions FFT should be executed

### 5.3.2.7 `int accfft_local_size_dft_c2c_gpu ( int * n, int * isize, int * istart, int * osize, int * ostart, MPI_Comm c_comm )`

Get the local sizes of the distributed global data for a GPU C2C transform

#### Parameters

<i>n</i>	Integer array of size 3, corresponding to the global data size
<i>isize</i>	The size of the data that is locally distributed to the calling process
<i>istart</i>	The starting index of the data that locally resides on the calling process
<i>osize</i>	The output size of the data that locally resides on the calling process, after the C2C transform is finished
<i>ostart</i>	The output starting index of the data that locally resides on the calling process, after the R2C transform is finished
<i>c_comm</i>	Cartesian communicator returned by <a href="#">accfft_create_comm</a>

#### Returns

### 5.3.2.8 `int accfft_local_size_dft_r2c_gpu ( int * n, int * isize, int * istart, int * osize, int * ostart, MPI_Comm c_comm, bool inplace )`

Get the local sizes of the distributed global data for a GPU R2C transform

#### Parameters

<i>n</i>	Integer array of size 3, corresponding to the global data size
<i>isize</i>	The size of the data that is locally distributed to the calling process
<i>istart</i>	The starting index of the data that locally resides on the calling process
<i>osize</i>	The output size of the data that locally resides on the calling process, after the R2C transform is finished
<i>ostart</i>	The output starting index of the data that locally resides on the calling process, after the R2C transform is finished
<i>c_comm</i>	Cartesian communicator returned by <a href="#">accfft_create_comm</a>

#### Returns

### 5.3.2.9 `accfft_plan_gpu* accfft_plan_dft_3d_c2c_gpu ( int * n, Complex * data_d, Complex * data_out_d, MPI_Comm c_comm, unsigned flags )`

Creates a 3D C2C parallel FFT plan. If *data\_out* point to the same location as the input data, then an inplace plan will be created. Otherwise the plan would be outplace.

## Parameters

<i>n</i>	Integer array of size 3, corresponding to the global data size
<i>data</i>	Input data in spatial domain
<i>data_out</i>	Output data in frequency domain
<i>c_comm</i>	Cartesian communicator returned by <a href="#">accfft_create_comm</a>
<i>flags</i>	AccFFT flags, See <a href="#">AccFFT Flags</a> for more details.

## Returns

5.3.2.10 `accfft_plan_gpu* accfft_plan_dft_3d_r2c_gpu ( int * n, double * data_d, double * data_out_d, MPI_Comm c_comm, unsigned flags )`

Creates a 3D R2C parallel FFT plan. If `data_out` point to the same location as the input data, then an inplace plan will be created. Otherwise the plan would be outplace.

## Parameters

<i>n</i>	Integer array of size 3, corresponding to the global data size
<i>data</i>	Input data in spatial domain
<i>data_out</i>	Output data in frequency domain
<i>c_comm</i>	Cartesian communicator returned by <a href="#">accfft_create_comm</a>
<i>flags</i>	AccFFT flags, See <a href="#">AccFFT Flags</a> for more details.

## Returns

## 5.4 /Users/new/accfft/src/accfft\_gpuf.cpp File Reference

```
#include "accfft_gpuf.h"
#include <mpi.h>
#include <omp.h>
#include <iostream>
#include <cmath>
#include <math.h>
#include "transpose_cuda.h"
#include <cuda_runtime_api.h>
#include <string.h>
#include <cuda.h>
#include <cufft.h>
#include "accfft_common.h"
```

## Functions

- void [accfft\\_cleanup\\_gpuf](#) ()
- int [accfft\\_local\\_size\\_dft\\_r2c\\_gpuf](#) (int \*n, int \*isize, int \*istart, int \*osize, int \*ostart, MPI\_Comm c\_comm, bool inplace)
- `accfft_plan_gpuf * accfft_plan_dft_3d_r2c_gpuf` (int \*n, float \*data\_d, float \*data\_out\_d, MPI\_Comm c\_↵comm, unsigned flags)
- void [accfft\\_execute\\_r2c\\_gpuf](#) (accfft\_plan\_gpuf \*plan, float \*data, Complexf \*data\_out, double \*timer, std\_↵::bitset< 3 > xyz)

- void [accfft\\_execute\\_c2r\\_gpuf](#) (accfft\_plan\_gpuf \*plan, Complexf \*data, float \*data\_out, double \*timer, std::bitset< 3 > xyz)
- int [accfft\\_local\\_size\\_dft\\_c2c\\_gpuf](#) (int \*n, int \*isize, int \*istart, int \*osize, int \*ostart, MPI\_Comm c\_comm)
- accfft\_plan\_gpuf \* [accfft\\_plan\\_dft\\_3d\\_c2c\\_gpuf](#) (int \*n, Complexf \*data\_d, Complexf \*data\_out\_d, MPI\_Comm c\_comm, unsigned flags)
- void [accfft\\_execute\\_c2c\\_gpuf](#) (accfft\_plan\_gpuf \*plan, int direction, Complexf \*data\_d, Complexf \*data\_out\_d, double \*timer, std::bitset< 3 > xyz)
- void [accfft\\_destroy\\_plan](#) (accfft\_plan\_gpuf \*plan)
- void [accfft\\_destroy\\_plan\\_gpu](#) (accfft\_plan\_gpuf \*plan)

### 5.4.1 Detailed Description

Single precision GPU functions of AccFFT

### 5.4.2 Function Documentation

#### 5.4.2.1 void accfft\_cleanup\_gpuf ( )

Cleanup all CPU resources

#### 5.4.2.2 void accfft\_destroy\_plan ( accfft\_plan\_gpuf \* plan )

Destroy single precision AccFFT CPU plan. This function calls [accfft\\_destroy\\_plan\\_gpu](#).

Parameters

<i>plan</i>	Input plan to be destroyed.
-------------	-----------------------------

#### 5.4.2.3 void accfft\_destroy\_plan\_gpu ( accfft\_plan\_gpuf \* plan )

Destroy single precision AccFFT GPU plan.

Parameters

<i>plan</i>	Input plan to be destroyed.
-------------	-----------------------------

#### 5.4.2.4 void accfft\_execute\_c2c\_gpuf ( accfft\_plan\_gpuf \* plan, int direction, Complexf \* data\_d, Complexf \* data\_out\_d, double \* timer, std::bitset< 3 > xyz )

Execute single precision C2C plan. This function is blocking and only returns after the transform is completed.

Note

For inplace transforms, data\_out should point to the same memory address as data, AND the plan must have been created as inplace.

Parameters

<i>plan</i>	FFT plan created by <a href="#">accfft_plan_dft_3d_r2cf</a> .
<i>data</i>	Input data in frequency domain.

<i>data_out</i>	Output data in frequency domain.
<i>timer</i>	See <a href="#">Timing AccFFT</a> for more details.
<i>XYZ</i>	a bit set field that determines which directions FFT should be executed

5.4.2.5 `void accfft_execute_c2r_gpuf ( accfft_plan_gpuf * plan, Complex * data, float * data_out, double * timer, std::bitset<3> xyz )`

Execute single precision C2R plan. This function is blocking and only returns after the transform is completed.

#### Note

For inplace transforms, *data\_out* should point to the same memory address as *data*, AND the plan must have been created as inplace.

#### Parameters

<i>plan</i>	FFT plan created by <a href="#">accfft_plan_dft_3d_r2cf</a> .
<i>data</i>	Input data in frequency domain.
<i>data_out</i>	Output data in frequency domain.
<i>timer</i>	See <a href="#">Timing AccFFT</a> for more details.
<i>XYZ</i>	a bit set field that determines which directions FFT should be executed

5.4.2.6 `void accfft_execute_r2c_gpuf ( accfft_plan_gpuf * plan, float * data, Complex * data_out, double * timer, std::bitset<3> xyz )`

Execute single precision R2C plan. This function is blocking and only returns after the transform is completed.

#### Note

For inplace transforms, *data\_out* should point to the same memory address as *data*, AND the plan must have been created as inplace.

#### Parameters

<i>plan</i>	FFT plan created by <a href="#">accfft_plan_dft_3d_r2cf</a> .
<i>data</i>	Input data in spatial domain.
<i>data_out</i>	Output data in frequency domain.
<i>timer</i>	See <a href="#">Timing AccFFT</a> for more details.
<i>XYZ</i>	a bit set field that determines which directions FFT should be executed

5.4.2.7 `int accfft_local_size_dft_c2c_gpuf ( int * n, int * isize, int * istart, int * osize, int * ostart, MPI_Comm c_comm )`

Get the local sizes of the distributed global data for a GPU single precision C2C transform

#### Parameters

<i>n</i>	Integer array of size 3, corresponding to the global data size
<i>isize</i>	The size of the data that is locally distributed to the calling process
<i>istart</i>	The starting index of the data that locally resides on the calling process
<i>osize</i>	The output size of the data that locally resides on the calling process, after the C2C transform is finished

<i>ostart</i>	The output starting index of the data that locally resides on the calling process, after the R2C transform is finished
<i>c_comm</i>	Cartesian communicator returned by <a href="#">accfft_create_comm</a>

**Returns**

5.4.2.8 `int accfft_local_size_dft_r2c_gpuf ( int * n, int * isize, int * istart, int * osize, int * ostart, MPI_Comm c_comm, bool inplace )`

Get the local sizes of the distributed global data for a GPU single precision R2C transform

**Parameters**

<i>n</i>	Integer array of size 3, corresponding to the global data size
<i>isize</i>	The size of the data that is locally distributed to the calling process
<i>istart</i>	The starting index of the data that locally resides on the calling process
<i>osize</i>	The output size of the data that locally resides on the calling process, after the R2C transform is finished
<i>ostart</i>	The output starting index of the data that locally resides on the calling process, after the R2C transform is finished
<i>c_comm</i>	Cartesian communicator returned by <a href="#">accfft_create_comm</a>

**Returns**

5.4.2.9 `accfft_plan_gpuf* accfft_plan_dft_3d_c2c_gpuf ( int * n, Complex * data_d, Complex * data_out_d, MPI_Comm c_comm, unsigned flags )`

Creates a 3D single precision C2C parallel FFT plan. If data\_out point to the same location as the input data, then an inplace plan will be created. Otherwise the plan would be outplace.

**Parameters**

<i>n</i>	Integer array of size 3, corresponding to the global data size
<i>data</i>	Input data in spatial domain
<i>data_out</i>	Output data in frequency domain
<i>c_comm</i>	Cartesian communicator returned by <a href="#">accfft_create_comm</a>
<i>flags</i>	AccFFT flags, See <a href="#">AccFFT Flags</a> for more details.

**Returns**

5.4.2.10 `accfft_plan_gpuf* accfft_plan_dft_3d_r2c_gpuf ( int * n, float * data_d, float * data_out_d, MPI_Comm c_comm, unsigned flags )`

Creates a 3D single precision R2C parallel FFT plan. If data\_out point to the same location as the input data, then an inplace plan will be created. Otherwise the plan would be outplace.

## Parameters

<i>n</i>	Integer array of size 3, corresponding to the global data size
<i>data</i>	Input data in spatial domain
<i>data_out</i>	Output data in frequency domain
<i>c_comm</i>	Cartesian communicator returned by <a href="#">accfft_create_comm</a>
<i>flags</i>	AccFFT flags, See <a href="#">AccFFT Flags</a> for more details.

## Returns

## 5.5 /Users/new/accfft/src/accfft.cpp File Reference

```
#include <mpi.h>
#include <fftw3.h>
#include <omp.h>
#include <iostream>
#include <cmath>
#include <math.h>
#include "transpose.h"
#include <string.h>
#include "accfftf.h"
#include "accfft_common.h"
```

## Functions

- int [accfft\\_local\\_size\\_dft\\_r2cf](#) (int \*n, int \*isize, int \*istart, int \*osize, int \*ostart, MPI\_Comm c\_comm)
- accfft\_planf \* [accfft\\_plan\\_dft\\_3d\\_r2cf](#) (int \*n, float \*data, float \*data\_out, MPI\_Comm c\_comm, unsigned flags)
- int [accfft\\_local\\_size\\_dft\\_c2cf](#) (int \*n, int \*isize, int \*istart, int \*osize, int \*ostart, MPI\_Comm c\_comm)
- accfft\_planf \* [accfft\\_plan\\_dft\\_3d\\_c2cf](#) (int \*n, Complexf \*data, Complexf \*data\_out, MPI\_Comm c\_comm, unsigned flags)
- void [accfft\\_execute\\_r2cf](#) (accfft\_planf \*plan, float \*data, Complexf \*data\_out, double \*timer, std::bitset< 3 > XYZ)
- void [accfft\\_execute\\_c2rf](#) (accfft\_planf \*plan, Complexf \*data, float \*data\_out, double \*timer, std::bitset< 3 > XYZ)
- void [accfft\\_execute\\_c2cf](#) (accfft\_planf \*plan, int direction, Complexf \*data, Complexf \*data\_out, double \*timer, std::bitset< 3 > XYZ)
- void [accfft\\_destroy\\_plan](#) (accfft\_planf \*plan)

## 5.5.1 Detailed Description

Single precision CPU functions of AccFFT

## 5.5.2 Function Documentation

5.5.2.1 void [accfft\\_destroy\\_plan](#) ( accfft\_planf \* plan )

Destroy single precision AccFFT CPU plan.

## Parameters

<i>plan</i>	Input plan to be destroyed.
-------------	-----------------------------

5.5.2.2 `void accfft_execute_c2cf ( accfft_planf * plan, int direction, Complex * data, Complex * data_out, double * timer, std::bitset< 3 > XYZ )`

Execute single precision C2C plan. This function is blocking and only returns after the transform is completed.

## Note

For inplace transforms, `data_out` should point to the same memory address as `data`, AND the plan must have been created as inplace.

## Parameters

<i>plan</i>	FFT plan created by <a href="#">accfft_plan_dft_3d_r2cf</a> .
<i>data</i>	Input data in frequency domain.
<i>data_out</i>	Output data in frequency domain.
<i>timer</i>	See <a href="#">Timing AccFFT</a> for more details.
<i>XYZ</i>	a bit set field that determines which directions FFT should be executed

5.5.2.3 `void accfft_execute_c2rf ( accfft_planf * plan, Complex * data, float * data_out, double * timer, std::bitset< 3 > XYZ )`

Execute single precision C2R plan. This function is blocking and only returns after the transform is completed.

## Note

For inplace transform, `data_out` should point to the same memory address as `data`, AND the plan must have been created as inplace.

## Parameters

<i>plan</i>	FFT plan created by <a href="#">accfft_plan_dft_3d_r2cf</a> .
<i>data</i>	Input data in frequency domain.
<i>data_out</i>	Output data in frequency domain.
<i>timer</i>	See <a href="#">Timing AccFFT</a> for more details.
<i>XYZ</i>	a bit set field that determines which directions FFT should be executed

5.5.2.4 `void accfft_execute_r2cf ( accfft_planf * plan, float * data, Complex * data_out, double * timer, std::bitset< 3 > XYZ )`

Execute single precision R2C plan. This function is blocking and only returns after the transform is completed.

## Note

For inplace transforms, `data_out` should point to the same memory address as `data`, AND the plan must have been created as inplace.

## Parameters

<i>plan</i>	FFT plan created by <a href="#">accfft_plan_dft_3d_r2cf</a> .
<i>data</i>	Input data in spatial domain.
<i>data_out</i>	Output data in frequency domain.
<i>timer</i>	See <a href="#">Timing AccFFT</a> for more details.
<i>XYZ</i>	a bit set field that determines which directions FFT should be executed

#### 5.5.2.5 `int accfft_local_size_dft_c2cf ( int * n, int * isize, int * istart, int * osize, int * ostart, MPI_Comm c_comm )`

Get the local sizes of the distributed global data for a C2C single precision transform

##### Parameters

<i>n</i>	Integer array of size 3, corresponding to the global data size
<i>isize</i>	The size of the data that is locally distributed to the calling process
<i>istart</i>	The starting index of the data that locally resides on the calling process
<i>osize</i>	The output size of the data that locally resides on the calling process, after the C2C transform is finished
<i>ostart</i>	The output starting index of the data that locally resides on the calling process, after the R2C transform is finished
<i>c_comm</i>	Cartesian communicator returned by <a href="#">accfft_create_comm</a>

##### Returns

#### 5.5.2.6 `int accfft_local_size_dft_r2cf ( int * n, int * isize, int * istart, int * osize, int * ostart, MPI_Comm c_comm )`

Get the local sizes of the distributed global data for a R2C single precision transform

##### Parameters

<i>n</i>	Integer array of size 3, corresponding to the global data size
<i>isize</i>	The size of the data that is locally distributed to the calling process
<i>istart</i>	The starting index of the data that locally resides on the calling process
<i>osize</i>	The output size of the data that locally resides on the calling process, after the R2C transform is finished
<i>ostart</i>	The output starting index of the data that locally resides on the calling process, after the R2C transform is finished
<i>c_comm</i>	Cartesian communicator returned by <a href="#">accfft_create_comm</a>

##### Returns

#### 5.5.2.7 `accfft_plan* accfft_plan_dft_3d_c2cf ( int * n, Complex * data, Complex * data_out, MPI_Comm c_comm, unsigned flags )`

Creates a 3D C2C single precision parallel FFT plan. If *data\_out* point to the same location as the input data, then an inplace plan will be created. Otherwise the plan would be outplace.

##### Parameters

<i>n</i>	Integer array of size 3, corresponding to the global data size
<i>data</i>	Input data in spatial domain
<i>data_out</i>	Output data in frequency domain
<i>c_comm</i>	Cartesian communicator returned by <a href="#">accfft_create_comm</a>
<i>flags</i>	AccFFT flags, See <a href="#">AccFFT Flags</a> for more details.

**Returns**

5.5.2.8 `accfft_plan* accfft_plan_dft_3d_r2cf ( int * n, float * data, float * data_out, MPI_Comm c_comm, unsigned flags )`

Creates a 3D R2C single precision parallel FFT plan. If *data\_out* point to the same location as the input data, then an inplace plan will be created. Otherwise the plan would be outplace.

**Parameters**

<i>n</i>	Integer array of size 3, corresponding to the global data size
<i>data</i>	Input data in spatial domain
<i>data_out</i>	Output data in frequency domain
<i>c_comm</i>	Cartesian communicator returned by <a href="#">accfft_create_comm</a>
<i>flags</i>	AccFFT flags, See <a href="#">AccFFT Flags</a> for more details.

**Returns****5.6 /Users/new/accfft/src/operators.cpp File Reference**

```
#include <mpi.h>
#include <omp.h>
#include <iostream>
#include <cmath>
#include <math.h>
#include <string.h>
#include <accfft.h>
#include <../src/operators.txx>
#include <pnetcdf.h>
#include <cstdlib>
#include <string>
```

**Functions**

- void [accfft\\_grad](#) (double \*A\_x, double \*A\_y, double \*A\_z, double \*A, accfft\_plan \*plan, std::bitset< 3 > \*pXYZ, double \*timer)
- void [accfft\\_laplace](#) (double \*LA, double \*A, accfft\_plan \*plan, double \*timer)
- void [accfft\\_divergence](#) (double \*divA, double \*A\_x, double \*A\_y, double \*A\_z, accfft\_plan \*plan, double \*timer)
- void [accfft\\_biharmonic](#) (double \*BA, double \*A, accfft\_plan \*plan, double \*timer)
- void [accfft\\_inv\\_laplace](#) (double \*invLA, double \*A, accfft\_plan \*plan, double \*timer)
- void [accfft\\_inv\\_biharmonic](#) (double \*invBA, double \*A, accfft\_plan \*plan, double \*timer)
- void [read\\_pnetcdf](#) (const std::string &filename, MPI\_Offset starts[3], MPI\_Offset counts[3], int gsizes[3], double \*localData)
- void [write\\_pnetcdf](#) (const std::string &filename, MPI\_Offset starts[3], MPI\_Offset counts[3], int gsizes[3], double \*localData)

## 5.6.1 Detailed Description

CPU functions of AccFFT operators

## 5.6.2 Function Documentation

5.6.2.1 `void accfft_biharmonic ( double * BA, double * A, accfft_plan * plan, double * timer )`

Computes double precision biharmonic of its input real data A, and writes the output into LA.

Parameters

<i>BA</i>	$\Delta^2 A$
<i>plan</i>	FFT plan created by <a href="#">accfft_plan_dft_3d_r2c</a> . Must be an outplace plan, otherwise the function will return without computing the gradient.
<i>timer</i>	See <a href="#">Timing AccFFT</a> for more details.

5.6.2.2 `void accfft_divergence ( double * divA, double * A_x, double * A_y, double * A_z, accfft_plan * plan, double * timer )`

Computes double precision divergence of its input vector data A\_x, A\_y, and A\_z. The output data is written to divA.

Parameters

<i>divA</i>	$\nabla \cdot (A_x i + A_y j + A_z k)$
<i>A_x</i>	The x component of $\nabla A$
<i>A_y</i>	The y component of $\nabla A$
<i>A_z</i>	The z component of $\nabla A$
<i>plan</i>	FFT plan created by <a href="#">accfft_plan_dft_3d_r2c</a> . Must be an outplace plan, otherwise the function will return without computing the gradient.
<i>timer</i>	See <a href="#">Timing AccFFT</a> for more details.

5.6.2.3 `void accfft_grad ( double * A_x, double * A_y, double * A_z, double * A, accfft_plan * plan, std::bitset<3> * pXYZ, double * timer )`

Computes double precision gradient of its input real data A, and returns the x, y, and z components and writes the output into A\_x, A\_y, and A\_z respectively.

Parameters

<i>A_x</i>	The x component of $\nabla A$
<i>A_y</i>	The y component of $\nabla A$
<i>A_z</i>	The z component of $\nabla A$
<i>plan</i>	FFT plan created by <a href="#">accfft_plan_dft_3d_r2c</a> . Must be an outplace plan, otherwise the function will return without computing the gradient.
<i>pXYZ</i>	a bit set pointer field of size 3 that determines which gradient components are needed. If XYZ={111} then all the components are computed and if XYZ={100}, then only the x component is computed. This can save the user some time, when just one or two of the gradient components are needed.

<i>timer</i>	See <a href="#">Timing AccFFT</a> for more details.
--------------	---

#### 5.6.2.4 void accfft\_inv\_biharmonic ( double \* *invBA*, double \* *A*, accfft\_plan \* *plan*, double \* *timer* )

Computes double precision inverse biharmonic of its input real data *A*, and writes the output into *invBA*.

##### Parameters

<i>invBA</i>	$\Delta^{-2} A$
<i>plan</i>	FFT plan created by <a href="#">accfft_plan_dft_3d_r2c</a> . Must be an outplace plan, otherwise the function will return without computing the gradient.
<i>timer</i>	See <a href="#">Timing AccFFT</a> for more details.

#### 5.6.2.5 void accfft\_inv\_laplace ( double \* *invLA*, double \* *A*, accfft\_plan \* *plan*, double \* *timer* )

Computes double precision inverse Laplacian of its input real data *A*, and writes the output into *invLA*.

##### Parameters

<i>invLA</i>	$\Delta^{-1} A$
<i>plan</i>	FFT plan created by <a href="#">accfft_plan_dft_3d_r2c</a> . Must be an outplace plan, otherwise the function will return without computing the gradient.
<i>timer</i>	See <a href="#">Timing AccFFT</a> for more details.

#### 5.6.2.6 void accfft\_laplace ( double \* *LA*, double \* *A*, accfft\_plan \* *plan*, double \* *timer* )

Computes double precision Laplacian of its input real data *A*, and writes the output into *LA*.

##### Parameters

<i>LA</i>	$\Delta A$
<i>plan</i>	FFT plan created by <a href="#">accfft_plan_dft_3d_r2c</a> . Must be an outplace plan, otherwise the function will return without computing the gradient.
<i>timer</i>	See <a href="#">Timing AccFFT</a> for more details.

#### 5.6.2.7 void read\_pnetcdf ( const std::string & *filename*, MPI\_Offset *starts*[3], MPI\_Offset *counts*[3], int *gsizes*[3], double \* *localData* )

Read a parallel-netcdf file.

We assume here that *localData* is a scalar.

Pnetcdf uses row-major format (same as FFTW).

##### Parameters

in	<i>filename</i>	: PnetCDF filename
in	<i>starts</i>	: offset to where to start reading data
in	<i>counts</i>	: number of elements read (3D sub-domain inside global)
in	<i>gsizes</i>	: global sizes
out	<i>localData</i>	: actual data buffer (size : nx*ny*nz*sizeof(double))

*localData* must have been allocated prior to calling this routine.

5.6.2.8 void write\_pnetcdf ( const std::string & *filename*, MPI\_Offset *starts*[3], MPI\_Offset *counts*[3], int *gsizes*[3], double \* *localData* )

Write a parallel-nedcdf file.

We assume here that localData is a scalar.

Pnetcdf uses row-major format (same as FFTW).

#### Parameters

in	<i>filename</i>	: PnetCDF filename
in	<i>starts</i>	: offset to where to start reading data
in	<i>counts</i>	: number of elements read (3D sub-domain inside global)
in	<i>gsizes</i>	: global sizes
in	<i>localData</i>	: actual data buffer (size : nx*ny*nz*sizeof(double))

## 5.7 /Users/new/accfft/src/operators\_gpu.cpp File Reference

```
#include <mpi.h>
#include <omp.h>
#include <iostream>
#include <cmath>
#include <math.h>
#include <string.h>
#include <cuda_runtime_api.h>
#include <accfft_gpu.h>
#include <../src/operators_gpu.txx>
```

### Functions

- void [accfft\\_grad\\_gpu](#) (double \*A\_x, double \*A\_y, double \*A\_z, double \*A, accfft\_plan\_gpu \*plan, std::bitset< 3 > \*pXYZ, double \*timer)
- void [accfft\\_laplace\\_gpu](#) (double \*LA, double \*A, accfft\_plan\_gpu \*plan, double \*timer)
- void [accfft\\_divergence\\_gpu](#) (double \*divA, double \*A\_x, double \*A\_y, double \*A\_z, accfft\_plan\_gpu \*plan, double \*timer)
- void [accfft\\_biharmonic\\_gpu](#) (double \*BA, double \*A, accfft\_plan\_gpu \*plan, double \*timer)

#### 5.7.1 Detailed Description

CPU functions of AccFFT operators

#### 5.7.2 Function Documentation

5.7.2.1 void [accfft\\_biharmonic\\_gpu](#) ( double \* *BA*, double \* *A*, accfft\_plan\_gpu \* *plan*, double \* *timer* )

Computes double precision Biharmonic of its input real data A, and writes the output into LA. All the arrays must reside in the device (i.e. GPU) and must have been allocated with proper size using cudaMalloc.

#### Parameters

<i>BA</i>	$\Delta A$
<i>plan</i>	FFT plan created by <a href="#">accfft_plan_dft_3d_r2c_gpu</a> . Must be an outplace plan, otherwise the function will return without computing the gradient.
<i>timer</i>	See <a href="#">Timing AccFFT</a> for more details.

5.7.2.2 void accfft\_divergence\_gpu ( double \* divA, double \* A\_x, double \* A\_y, double \* A\_z, accfft\_plan\_gpu \* plan, double \* timer )

Computes double precision divergence of its input vector data A\_x, A\_y, and A\_z. The output data is written to divA. All the arrays must reside in the device (i.e. GPU) and must have been allocated with proper size using cudaMalloc.

#### Parameters

<i>divA</i>	$\nabla \cdot (A_x i + A_y j + A_z k)$
<i>A_x</i>	The x component of $\nabla A$
<i>A_y</i>	The y component of $\nabla A$
<i>A_z</i>	The z component of $\nabla A$
<i>plan</i>	FFT plan created by <a href="#">accfft_plan_dft_3d_r2c_gpu</a> . Must be an outplace plan, otherwise the function will return without computing the gradient.
<i>timer</i>	See <a href="#">Timing AccFFT</a> for more details.

5.7.2.3 void accfft\_grad\_gpu ( double \* A\_x, double \* A\_y, double \* A\_z, double \* A, accfft\_plan\_gpu \* plan, std::bitset<3> \* pXYZ, double \* timer )

Computes double precision gradient of its input real data A, and returns the x, y, and z components and writes the output into A\_x, A\_y, and A\_z respectively. All the arrays must reside in the device (i.e. GPU) and must have been allocated with proper size using cudaMalloc.

#### Parameters

<i>A_x</i>	The x component of $\nabla A$
<i>A_y</i>	The y component of $\nabla A$
<i>A_z</i>	The z component of $\nabla A$
<i>plan</i>	FFT plan created by <a href="#">accfft_plan_dft_3d_r2c_gpu</a> . Must be an outplace plan, otherwise the function will return without computing the gradient.
<i>pXYZ</i>	a bit set pointer field of size 3 that determines which gradient components are needed. If XYZ={111} then all the components are computed and if XYZ={100}, then only the x component is computed. This can save the user some time, when just one or two of the gradient components are needed.
<i>timer</i>	See <a href="#">Timing AccFFT</a> for more details.

5.7.2.4 void accfft\_laplace\_gpu ( double \* LA, double \* A, accfft\_plan\_gpu \* plan, double \* timer )

Computes double precision Laplacian of its input real data A, and writes the output into LA. All the arrays must reside in the device (i.e. GPU) and must have been allocated with proper size using cudaMalloc.

#### Parameters

<i>LA</i>	$\Delta A$
<i>plan</i>	FFT plan created by <a href="#">accfft_plan_dft_3d_r2c_gpu</a> . Must be an outplace plan, otherwise the function will return without computing the gradient.

<i>timer</i>	See <a href="#">Timing AccFFT</a> for more details.
--------------	---

## 5.8 /Users/new/accfft/src/operators\_gpuf.cpp File Reference

```
#include <mpi.h>
#include <omp.h>
#include <iostream>
#include <cmath>
#include <math.h>
#include <string.h>
#include <cuda_runtime_api.h>
#include <accfft_gpuf.h>
#include <../src/operators_gpu.txx>
```

### Functions

- void [accfft\\_grad\\_gpuf](#) (float \*A\_x, float \*A\_y, float \*A\_z, float \*A, accfft\_plan\_gpuf \*plan, std::bitset< 3 > \*pXYZ, double \*timer)
- void [accfft\\_laplace\\_gpuf](#) (float \*LA, float \*A, accfft\_plan\_gpuf \*plan, double \*timer)
- void [accfft\\_divergence\\_gpuf](#) (float \*divA, float \*A\_x, float \*A\_y, float \*A\_z, accfft\_plan\_gpuf \*plan, double \*timer)
- void [accfft\\_biharmonic\\_gpuf](#) (float \*BA, float \*A, accfft\_plan\_gpuf \*plan, double \*timer)

#### 5.8.1 Detailed Description

CPU functions of AccFFT operators

#### 5.8.2 Function Documentation

5.8.2.1 void [accfft\\_biharmonic\\_gpuf](#) ( float \* *BA*, float \* *A*, accfft\_plan\_gpuf \* *plan*, double \* *timer* )

Computes single precision Biharmonic of its input real data A, and writes the output into BA. All the arrays must reside in the device (i.e. GPU) and must have been allocated with proper size using cudaMalloc.

##### Parameters

<i>BA</i>	$\Delta^2 A$
<i>plan</i>	FFT plan created by <a href="#">accfft_plan_dft_3d_r2c_gpuf</a> . Must be an outplace plan, otherwise the function will return without computing the gradient.
<i>timer</i>	See <a href="#">Timing AccFFT</a> for more details.

5.8.2.2 void [accfft\\_divergence\\_gpuf](#) ( float \* *divA*, float \* *A\_x*, float \* *A\_y*, float \* *A\_z*, accfft\_plan\_gpuf \* *plan*, double \* *timer* )

Computes single precision divergence of its input vector data A\_x, A\_y, and A\_z. The output data is written to divA. All the arrays must reside in the device (i.e. GPU) and must have been allocated with proper size using cudaMalloc.

## Parameters

<i>divA</i>	$\nabla \cdot (A_x i + A_y j + A_z k)$
<i>A_x</i>	The x component of $\nabla A$
<i>A_y</i>	The y component of $\nabla A$
<i>A_z</i>	The z component of $\nabla A$
<i>plan</i>	FFT plan created by <a href="#">accfft_plan_dft_3d_r2c_gpuf</a> . Must be an outplace plan, otherwise the function will return without computing the gradient.
<i>timer</i>	See <a href="#">Timing AccFFT</a> for more details.

5.8.2.3 `void accfft_grad_gpuf ( float * A_x, float * A_y, float * A_z, float * A, accfft_plan_gpuf * plan, std::bitset< 3 > * pXYZ, double * timer )`

Computes single precision gradient of its input real data A, and returns the x, y, and z components and writes the output into A\_x, A\_y, and A\_z respectively. All the arrays must reside in the device (i.e. GPU) and must have been allocated with proper size using cudaMalloc.

## Parameters

<i>A_x</i>	The x component of $\nabla A$
<i>A_y</i>	The y component of $\nabla A$
<i>A_z</i>	The z component of $\nabla A$
<i>plan</i>	FFT plan created by <a href="#">accfft_plan_dft_3d_r2c_gpuf</a> . Must be an outplace plan, otherwise the function will return without computing the gradient.
<i>pXYZ</i>	a bit set pointer field of size 3 that determines which gradient components are needed. If XYZ={111} then all the components are computed and if XYZ={100}, then only the x component is computed. This can save the user some time, when just one or two of the gradient components are needed.
<i>timer</i>	See <a href="#">Timing AccFFT</a> for more details.

5.8.2.4 `void accfft_laplace_gpuf ( float * LA, float * A, accfft_plan_gpuf * plan, double * timer )`

Computes single precision Laplacian of its input real data A, and writes the output into LA. All the arrays must reside in the device (i.e. GPU) and must have been allocated with proper size using cudaMalloc.

## Parameters

<i>LA</i>	$\Delta A$
<i>plan</i>	FFT plan created by <a href="#">accfft_plan_dft_3d_r2c_gpuf</a> . Must be an outplace plan, otherwise the function will return without computing the gradient.
<i>timer</i>	See <a href="#">Timing AccFFT</a> for more details.

## 5.9 /Users/new/accfft/src/operatorsf.cpp File Reference

```
#include <mpi.h>
#include <omp.h>
#include <iostream>
#include <cmath>
#include <math.h>
#include <string.h>
#include <accfft.h>
#include <accfft_operators.h>
#include <../src/operators.txx>
#include <pnetcdf.h>
#include <cstdlib>
#include <string>
```

### Functions

- void [accfft\\_gradf](#) (float \*A\_x, float \*A\_y, float \*A\_z, float \*A, accfft\_planf \*plan, std::bitset< 3 > \*pXYZ, double \*timer)
- void [accfft\\_laplacef](#) (float \*LA, float \*A, accfft\_planf \*plan, double \*timer)
- void [accfft\\_divergencef](#) (float \*divA, float \*A\_x, float \*A\_y, float \*A\_z, accfft\_planf \*plan, double \*timer)
- void [accfft\\_biharmonicf](#) (float \*BA, float \*A, accfft\_planf \*plan, double \*timer)
- void [read\\_pnetcdf](#) (const std::string &filename, MPI\_Offset starts[3], MPI\_Offset counts[3], int gsizes[3], float \*localData)
- void [write\\_pnetcdf](#) (const std::string &filename, MPI\_Offset starts[3], MPI\_Offset counts[3], int gsizes[3], float \*localData)

### 5.9.1 Detailed Description

Single Precision CPU functions of AccFFT operators

### 5.9.2 Function Documentation

#### 5.9.2.1 void accfft\_biharmonicf ( float \* BA, float \* A, accfft\_planf \* plan, double \* timer )

Computes single precision Biharmonic of its input real data A, and writes the output into LA.

#### Parameters

<i>BA</i>	$\Delta^2 A$
<i>plan</i>	FFT plan created by <a href="#">accfft_plan_dft_3d_r2cf</a> . Must be an outplace plan, otherwise the function will return without computing the gradient.
<i>timer</i>	See <a href="#">Timing AccFFT</a> for more details.

#### 5.9.2.2 void accfft\_divergencef ( float \* divA, float \* A\_x, float \* A\_y, float \* A\_z, accfft\_planf \* plan, double \* timer )

Computes single precision divergence of its input vector data A\_x, A\_y, and A\_z. The output data is written to divA.

#### Parameters

<i>divA</i>	$\nabla \cdot (A_x i + A_y j + A_z k)$
<i>A_x</i>	The x component of $\nabla A$
<i>A_y</i>	The y component of $\nabla A$
<i>A_z</i>	The z component of $\nabla A$
<i>plan</i>	FFT plan created by <a href="#">accfft_plan_dft_3d_r2cf</a> . Must be an outplace plan, otherwise the function will return without computing the gradient.
<i>timer</i>	See <a href="#">Timing AccFFT</a> for more details.

5.9.2.3 `void accfft_gradf ( float * A_x, float * A_y, float * A_z, float * A, accfft_planf * plan, std::bitset<3> * pXYZ, double * timer )`

Computes single precision gradient of its input real data A, and returns the x, y, and z components and writes the output into A\_x, A\_y, and A\_z respectively.

Parameters

<i>A_x</i>	The x component of $\nabla A$
<i>A_y</i>	The y component of $\nabla A$
<i>A_z</i>	The z component of $\nabla A$
<i>plan</i>	FFT plan created by <a href="#">accfft_plan_dft_3d_r2cf</a> . Must be an outplace plan, otherwise the function will return without computing the gradient.
<i>pXYZ</i>	a bit set pointer field of size 3 that determines which gradient components are needed. If XYZ={111} then all the components are computed and if XYZ={100}, then only the x component is computed. This can save the user some time, when just one or two of the gradient components are needed.
<i>timer</i>	See <a href="#">Timing AccFFT</a> for more details.

5.9.2.4 `void accfft_laplacef ( float * LA, float * A, accfft_planf * plan, double * timer )`

Computes single precision Laplacian of its input real data A, and writes the output into LA.

Parameters

<i>LA</i>	$\Delta A$
<i>plan</i>	FFT plan created by <a href="#">accfft_plan_dft_3d_r2cf</a> . Must be an outplace plan, otherwise the function will return without computing the gradient.
<i>timer</i>	See <a href="#">Timing AccFFT</a> for more details.

5.9.2.5 `void read_pnetcdf ( const std::string & filename, MPI_Offset starts[3], MPI_Offset counts[3], int gsizes[3], float * localData )`

Read a single-precision parallel-netcdf file.

We assume here that localData is a scalar.

Pnetcdf uses row-major format (same as FFTW).

Parameters

<i>in</i>	<i>filename</i>	: PnetCDF filename
<i>in</i>	<i>starts</i>	: offset to where to start reading data
<i>in</i>	<i>counts</i>	: number of elements read (3D sub-domain inside global)

in	<i>gsizes</i>	: global sizes
out	<i>localData</i>	: actual data buffer (size : nx*ny*nz*sizeof(float))

localData must have been allocated prior to calling this routine.

5.9.2.6 void write\_pnetcdf ( const std::string & filename, MPI\_Offset starts[3], MPI\_Offset counts[3], int gsizes[3], float \* localData )

Write a parallel-netcdf file.

We assume here that localData is a scalar.

Pnetcdf uses row-major format (same as FFTW).

#### Parameters

in	<i>filename</i>	: PnetCDF filename
in	<i>starts</i>	: offset to where to start reading data
in	<i>counts</i>	: number of elements read (3D sub-domain inside global)
in	<i>gsizes</i>	: global sizes
in	<i>localData</i>	: actual data buffer (size : nx*ny*nz*sizeof(float))

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